

Karate Referee, Gestures



Ippon is awarded for: - **Chudan or Jodan Tsuki** delivered to any of the 7 scoring areas. - **Uchi**, delivered to any of the 7 scoring areas: Head, Face, Neck, Abdomen, Chest, Back, and Side



Nihon is awarded for: **Chudan kicks**. Chudan includes the back, sides, chest and abdomen.



Sanbon is awarded for: **Jodan kicks**. Jodan includes the face, head and neck and any scoring technique delivered on a thrown or fallen opponent.

"When a contestant is thrown or falls and is scored upon when their torso is on the tatami the score will be **Sanbon**."



Category 1 Warning (Chukoku) May be imposed for attendant minor infractions or the first instance of a minor infraction.



Category 2 Warning (Chukoku) May be imposed for attendant minor infractions or the first instance of a minor infraction.



Keikoku is imposed where the contestant's potential for winning is slightly diminished by opponent's foul and Ippon (1 point) is added to the contestant's score.



Hansoku-Chui is usually imposed for infractions for which a Keikoku has previously been given in that bout although it may be imposed directly for serious infringements and Nihon (2 points) is added to the contestant's score.



Hansoku this is imposed following a very serious infraction or when a Hansoku-Chui has already been given. It results in the disqualification of the opponent. In team matches, the fouled competitor's score will be set at eight points and the offender's score will be zeroed.



Kiken or forfeiture is the decision given when a contestant or contestants fail to present themselves when called, are unable to continue, abandon the bout or are withdrawn on the order of the referee.



Mubobi (Self Endangerment) - The Referee touches his face then turning the hand edge forward, moves it back and forth to indicate that the contestant has endangered himself.



Jogai - "Exit from the Match Area" The Referee indicates an exit to the Judges by pointing with the index finger to the match area boundary on the side of the offender.



Feigning or Exaggerating Injury The Referee holds both hands to face to indicate a **Category II** offense.



Dangerous & Uncontrolled Attacks - The Referee brings his clenched fists past the side of his head to indicate a **Category II** offense.



Excessive Contact The Referee indicates to the Judges that there has been excessive contact or other **Category I** offense.



Cancel Last Decision - When an award or penalty has been given in error the Referee turns towards the contestant, announces "Aka" or "Ao" crosses his arms, then makes a cutting motion, palms downward, to indicate

that the last decision has been cancelled.



Aiuchi - "Simultaneous Scoring Techniques". No point is awarded to either contestant. The Referee brings the fists together in front of the chest.



Avoiding Combat - The Referee makes a circling motion with the down turned index finger to indicate a Category II offense.



Attacks with the Head, Knees or Elbows - The Referee touches his forehead, knee or elbow with the open hand to indicate a **Category II** offense.



Aka (Ao) Scored First The Referee indicates to the Judges that Aka scored first by bringing the open right hand to the palms of the left hand. If Ao was first, then the left hand points to the right hand.



... **no Kachi** - "Win" At the end of the match or bout, announcing "Aka no (or Ao no) Kachi" the Referee extends his arm upward at 45 degrees on the side of the winner.



Unnecessary Clinching, Wrestling, **Pushing** or Seizing Without a Technique The Referee hold both clenched fists at shoulder level or makes a pushing motion with both open hands to indicate a **Category II** offense.



Otagai ni Rei - The Referee motions to the contestants to bow to each other.



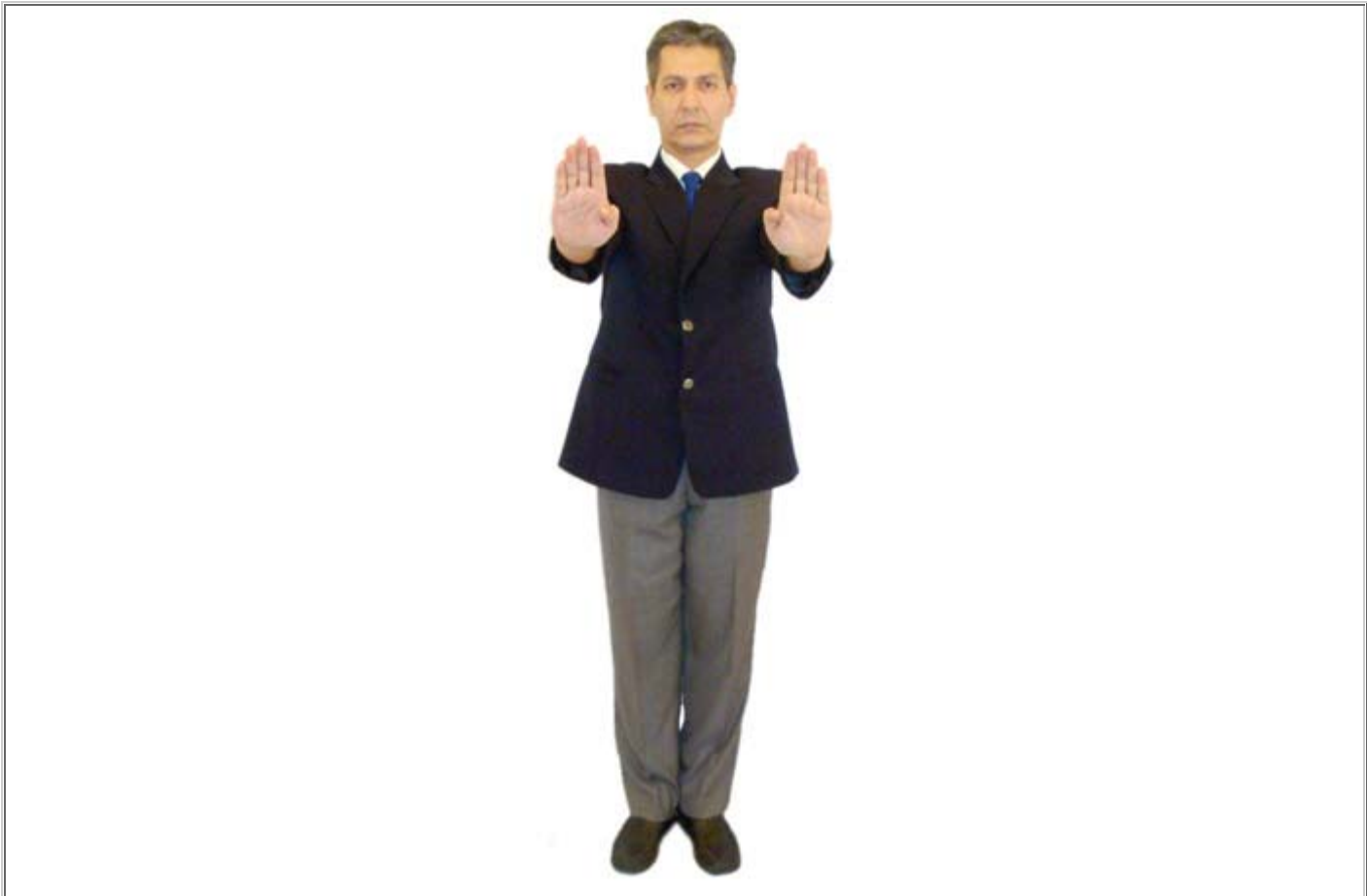
The Referee Opinion After calling "Yame" and using the prescribed signal, the Referee indicates his preference by holding his bent arm palm upwards on the side of the scoring contestant.



Shikkaku - "Disqualification, Leave the Area". The Referee points first upwards at 45 degrees in the direction of the offender then motions out and behind with the announcement "Aka (Ao) Shikkaku!" He then announces a win for the opponent.



Shobu Hajime - "Start the Match". After the announcement, the Referee takes step back.



Shomen ni Rei - The Referee extends his arms palms to the front.



Shugo "Judges Called" The Referee calls the Judges at the end of the match or bout or to recommend Shikaku.



Tsuzukete Hajime "Resume Fighting - Begin" As he says "Tsuzukete", and standing in a forward stance, the Referee extends his arms outward with his palms facing the contestants. As he says "Hajime", he turns the palms and brings them rapidly towards one another at the same time stepping back.



Talking to or Goaded the Opponent & Discourteous Behaviour The Referee places his index finger to his lips to indicate a **Category II** offense.



Technique Blocked or Off Target The Referee places and open hand over the other arm to indicate that the technique was blocked or hit a non-scoring area.



Technique Missed The Referee moves the clenched fist across the body to indicate that the technique missed or glanced off the scoring area.



Torimasen - "Unacceptable as a Scoring Technique" The Referee crosses his arms then makes a cutting motion, palms downward.



Unnecessary Clinching, Wrestling, Pushing or Seizing Without a Technique The Referee hold both clenched fists at shoulder level or makes a pushing motion with both open hands to indicate a **Category II** offense.



Yame "Stop" Interruption or end of a match or bout. As he makes the announcement, the Referee makes a downward chopping motion with his hand.